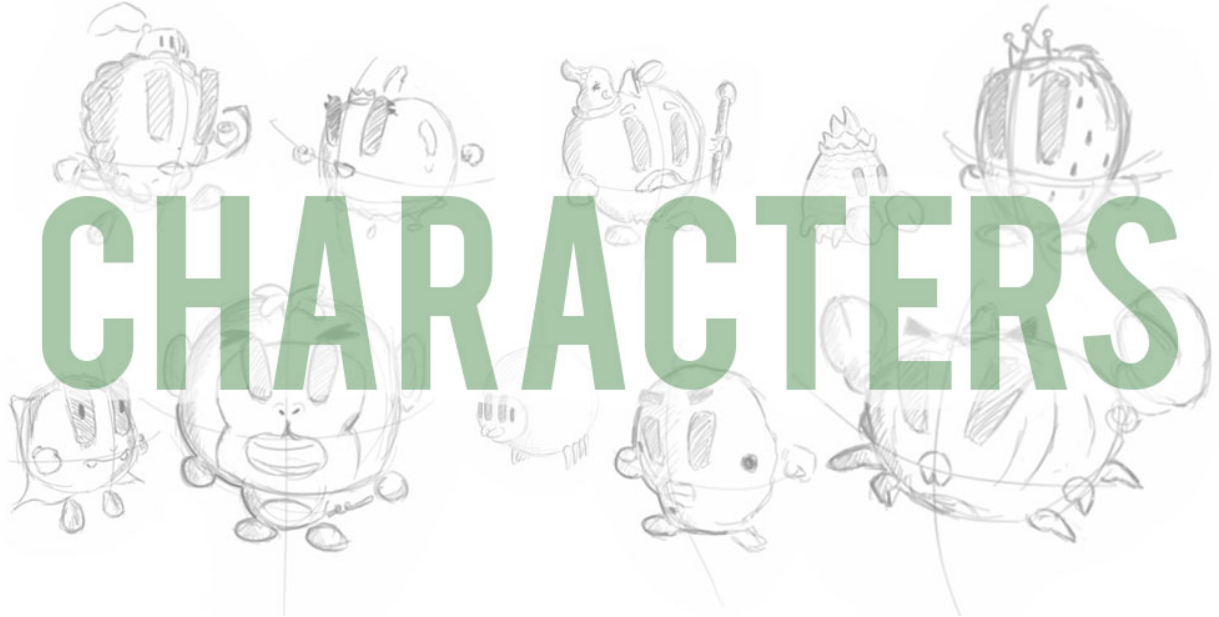


A concept thought out many years ago. The Strawberry Kingdom is a world where magical things happen & a world where the good and the evil constantly find a balance.

(Characters)



50 collectible character types to choose from to aid in your endeavor depending on which side you choose. Some are rare and not necessarily purchasable.

(Mystery seed system)



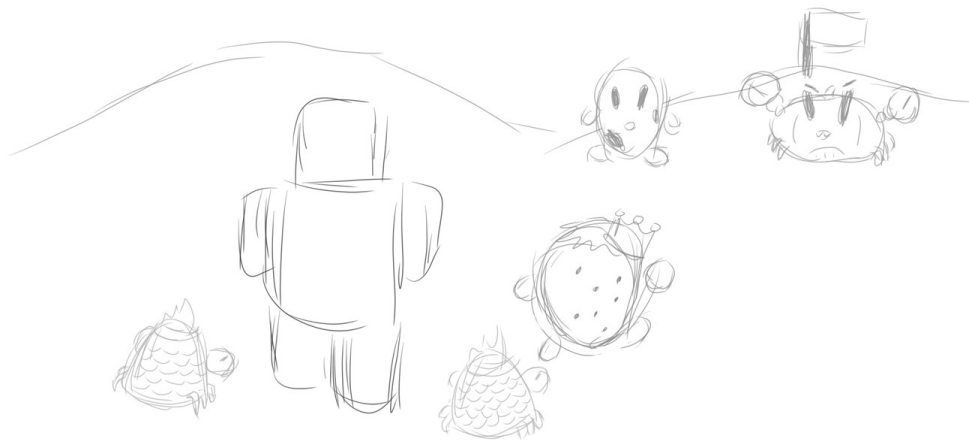
Like trading card packs, the mystery seed system gives random seeds for buyers. Card types come in different grades. Some give basic minions, while others give a higher chance of rare seeds.

(Growth system)



Whichever side you choose to be. Each side requires the growing of your minions. How much care you need to give your plants in order to harvest your minions, depends on which character you want to collect into your team.

(Team flag battle gameplay)



To participate and contribute your part to tipping the balance on your chosen side. Each player after collecting the desired characters to join their team can enter into flag snatch battles which last 5 minutes for each round.

Within each battle, apart from requiring to snatch 3 flags, the battlefield will present many different types of challenges. Some challenges include hale storms, man-eating plants & wormholes.

Each battle consists of 2 players only to start with. As the game develops, there will be up to 3 on 3 battles.

(Extra gameplay)

As the game gains popularity, additional gameplay modes will be available.

(Platform)



The platform Strawberry Kingdom will be developed for will be Roblox as it already has a large player base.

(Timeline)

